**How to play:**

Click play in the top right

Click create game

Choose existing deck (See faction information)

Pick Cardinal Sins Arena

Drag cards from your hand into the card slots

Drag cards from slots on the field onto the opponent's cards to attack

Win by making the opponent run out of cards

**Factions:**

Vikings: Glass Canon

Legionary: Slight focus on damage

Samurai: Tank

Knights: Slight focus on defense

**Mechanics**

Cards cannot attack cards in opposite corners

In order to attack, cards use the mana specified next to their attack stat

Note: Mana is used to attack not to place

Mana carries over between turns

If a card survives an attack, it will retaliate and do full damage to the attacker

**Known Bugs:**

There is a very small chance of getting softlocked if the only cards left are in opposite corners

If you drag a card and hold it for too long, it will attack even though you did not release the mouse



